Getting the Most Out of Ensemble Selection

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Abstract

We investigate four previously unexplored aspects of ensemble selection, a procedure for building ensembles of classifiers. First we test whether adjusting model predictions to put them on a canonical scale makes the ensembles more effective. Second, we explore the performance of ensemble selection when different amounts of data are available for ensemble hillclimbing. Third, we quantify the benefit of ensemble selection's ability to optimize to arbitrary metrics. Fourth, we study the performance impact of pruning the number of models available for ensemble selection. Based on our results we present improved ensemble selection methods that double the benefit of the original method.

1. Introduction

Recently, **ensemble selection** [3] was proposed as a technique for building ensembles from large collections of diverse classifiers. Ensemble selection employs greedy forward selection to select models to add to the ensemble, a method categorized in the literature as **overproduce and choose** [11]. Compared to previous work, ensemble selection uses *many* more classifiers, allows optimizing to arbitrary performance metrics, and includes refinements to prevent overfitting to the ensemble's training data—a larger problem when selecting from more classifiers.

In this paper we analyze four previously unexplored aspects of ensemble selection. First, we evaluate ensemble selection's performance when all the models are calibrated to place their predictions on a canonical scale. Making calibrated models available to ensemble selection provides significant improvement on probability measures such as squared error and cross-entropy. It appears, however, that calibration does not make ensemble selection itself more effective; most of the benefit results from improvements in the base-level models and not from better ensemble building.

Second, we explore how ensemble selection behaves with varying amounts of training data available for the critical forward selection step. Despite previous refinements to avoid overfitting the data used for ensemble hillclimbing [3], our experiments show that ensemble selection is still prone to overfitting when the hillclimb set is small. Surprisingly, although ensemble selection overfits with small data, reliably picking a single good model is even harder-making ensemble selection more valuable. With enough hillclimbing data (around 5k points), overfitting becomes negligible. Motivated by these results, we present a method for embedding cross-validation inside ensemble selection to maximize the amount of hillclimbing data.¹ Cross-validation boosts the performance of ensemble selection, doubling its previously reported benefit. While adding cross-validation to ensemble selection is computationally expensive, it is valuable for domains that require the best possible performance, and for domains in which labeled data is scarce.

Ensemble selection's ability to optimize to any performance metric is an attractive capability of the method that is particularly useful in domains which use non-traditional performance measures such as natural language processing [8]. Because of this, the third aspect we investigate is what benefit, if any, comes from being able to optimize to any metric. Our experiments reinforce the intuition that it is best to optimize to the target performance metric; however, they also show that minimizing squared error or cross-entropy frequently yields ensembles with competitive performance—seemingly regardless of the metric.

Fourth, we test ensemble selection's performance when only the best X% models are available for selection. These experiments confirm our intuition that the potential for overfitting increases with more models. Using only the top 10-20% of the models yields performance better than or equivalent to ensemble selection without this model pruning.

Due to space constraints we assume the reader already is familiar with ensemble selection [3]. A full-length version of this paper is available [2].

¹This is different from wrapping cross-validation *around* ensemble selection, which would not increase the data available for hillclimbing.

	ACC	FSC	LFT	ROC	APR	BEP	RMS	MXE	MEAN
ES-BOTH	0.920	0.888	0.967	0.982	0.972	0.964	0.932	0.944	0.946
ES-PREV	0.922	0.893	0.967	0.981	0.966	0.965	0.919	0.932	0.943
ES-NOCAL	0.919	0.897	0.967	0.982	0.970	0.965	0.912	0.925	0.942
ES-CAL	0.912	0.847	0.969	0.981	0.969	0.966	0.935	0.940	0.940
BAYESAVG-BOTH	0.893	0.814	0.964	0.978	0.963	0.956	0.918	0.934	0.928
BAYESAVG-CAL	0.889	0.820	0.962	0.977	0.960	0.955	0.912	0.925	0.925
MODSEL-BOTH	0.871	0.861	0.939	0.973	0.948	0.938	0.901	0.916	0.918
BAYESAVG-PREV	0.881	0.789	0.956	0.970	0.956	0.947	0.893	0.911	0.913
MODSEL-PREV	0.872	0.860	0.939	0.973	0.948	0.938	0.879	0.892	0.913
MODSEL-CAL	0.870	0.819	0.943	0.973	0.948	0.940	0.892	0.910	0.912
MODSEL-NOCAL	0.871	0.858	0.939	0.973	0.948	0.938	0.861	0.871	0.907
BAYESAVG-NOCAL	0.875	0.784	0.955	0.968	0.953	0.941	0.874	0.892	0.905

Table 1. Performance with and without model calibration. The best score in each column is bolded.

2. Methodology

We use all of the learning methods and data sets used by Caruana et al. [3], and all of the performance metrics except CAL (a probability calibration metric) and SAR (a metric that combines accuracy, squared error, and ROC area). In addition, we also train models with logistic regression (LO-GREG), naïve bayes (NB), and random forests (RF) [1], and experiment with four additional data sets: MG, CALHOUS, COD, and BACT. All of the data sets are binary classification problems. See the full length version of this paper [2] for details on the learning methods and the data sets.

To permit averaging across metrics and problems, performances must be placed on comparable scales. Following Caruana et al. [3] we scale performance for each problem and metric from 0 to 1, where 0 is baseline performance and 1 is the best performance achieved by any model or ensemble. We use the following baseline model: predict p for every case, where p is the percent of positives in the data.

Note that the normalized scores presented here differ from those reported in [3] because we are finding better models that shift the top of the scales. The numbers defining the normalized scales are available in [2] so that others may compare to our normalized scores.

3. Ensembles of Calibrated Models

Models trained by different learning algorithms do not necessarily "speak the same language". A prediction of 0.14 from a neural net does not necessarily mean the same thing as a prediction of 0.14 from a boosted tree or SVM. Predictions from neural nets often are well-calibrated posterior probabilities, but predictions from SVMs are just normalized distances to the decision surface. Averaging predictions from models that are not on commensurate scales may hurt ensemble performance.

In this section we evaluate the performance of ensemble selection after "translating" all model predictions to the common "language" of well-calibrated posterior probabilities. Learning algorithms such as boosted trees and stumps, SVMs, or naïve bayes have poorly calibrated predictions [9]. A number of methods have been proposed for mapping predictions to posterior probabilities. In this paper we adopt the method Platt developed for SVMs [10], but which also works well for other learning algorithms [9]. Platt's method transforms predictions by passing them through a sigmoid whose parameters are learned on an independent calibration set. In this paper, the ensemble selection hillclimb set is used for calibration as well.

Table 1 shows the performance of ensemble selection (ES), model selection (MODSEL),² and Bayesian model averaging (BAYESAVG) [4], with and without calibrated models. Results are shown for four different model libraries: 1) only uncalibrated models (NOCAL), 2) only calibrated models (CAL), 3) both calibrated and uncalibrated models (BOTH), and 4) only SVMs are calibrated, to mimic prior experiments [3] (PREV). Each entry is the average of five folds on each of the eleven problems. The last column shows the mean performance over all eight metrics. Rows are sorted by mean performance.

Comparing results for ensemble selection with and without calibration (ES-CAL and ES-NOCAL), we see that calibrating models improves RMS and MXE (significant at .05) but hurts FSC. There is little difference for LFT, ROC, APR and BEP. For model selection we see the same trends: calibrated models yield better RMS and MXE and worse FSC. The magnitudes of the differences suggest that most if not all of the improvement in RMS and MXE for ensemble selection with calibrated models is due to having better models in the library rather than from ensemble selection taking advantage of the common scale of the calibrated models. We are not sure why calibration makes FSC performance worse for both MODSEL and ES, but again suspect that the differences between ES-CAL and ES-NOCAL are due to differences in the performance of the base-level models.

Having both calibrated and uncalibrated models in the library (ES-BOTH and MODSEL-BOTH) gives the best of

²Model selection chooses the best single model using the hillclimb set.

both worlds: it alleviates the problem with FSC while retaining the RMS and MXE improvements. For the rest of the experiments in this paper we use libraries containing both calibrated and uncalibrated models.

Unlike with ensemble selection, using calibrated models for Bayesian model averaging improves performance on all metrics, not just RMS and MXE (significant at .05). With calibrated models, Bayesian averaging outperforms model selection but is still not as good as ensemble selection.

4. Analysis of Training Size

The original ensemble selection paper demonstrated the method's effectiveness using relatively small hillclimbing sets containing 1000 data points. Since the data used for hillclimbing is data taken away from training the individual models, keeping the hillclimb set small is important. Smaller hillclimb sets, however, are easier to overfit to, particularly when there are many models from which to select.

To explore ensemble selection's sensitivity to the size of the hillclimb set, we ran ensemble selection with hillclimb sets containing 100, 250, 500, 1000, 2500, 5000, and 10000 data points. In each run we randomly selected the points for the hillclimb set and used the remainder for the test set. The hyperspectral and medis data sets contained too few points to leave sufficient test sets when using a 10K hillclimbing set and were omitted. Due to time constraints and the cost of generating the learning curves, we only used one random sample at each size and did not repeat the experiment.

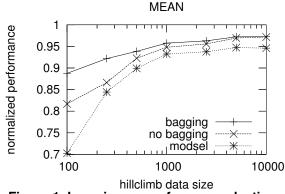


Figure 1. Learning curve for ens. selection.

Figure 1 shows the average learning curve for our eight performance measures over 9 problems. The x-axis uses a logscale to better show what happens with small hillclimbing sets. Normalized performance scores are plotted on the y-axis. For comparison, the graph includes the performance achieved by picking the single best model (MODSEL).

Unsurprisingly, the performance achieved with both ensemble selection and model selection using only 100 points for hillclimbing is quite bad. As data increases, both methods do better as they overfit less. Interestingly, ensemble selection is hurt less by a small hillclimbing set than model selection, suggesting that it is less prone to overfitting than model selection. Because of this, the benefit of ensemble selection over the best models appears to be strongest when training data is scarce, a regime [3] did not examine. As the size of the hillclimbing sets goes from 1k to 10k, ensemble selection maintains its edge over model selection.

With small hillclimb sets, using bagging with ensemble selection is crucial to getting good performance; without it, mean performance using a 100 point hillclimb set drops from 0.888 to 0.817. In contrast, bagging provides very little if any benefit when a very large hillclimb set is used.

5. Cross-Validated Ensemble Selection

It is clear from the results in Section 4 that the larger the hillclimb set, the better ensemble selection's performance will be. To maximize the amount of available data, we apply cross-validation to ensemble selection. Simply wrapping cross-validation around ensemble selection, however, will not help because the algorithm will still have just a fraction of the training data available for hillclimbing. Instead, we embed cross-validation within ensemble selection so that all of the training data can be used for the critical ensemble hillclimbing step. Conceptually, the procedure makes *cross-validated models*, then runs ensemble selection the usual way on a library of cross-validated base-level models.

A cross-validated model is created by training a model for each fold *with the same model parameters*. If there are 5 folds, there will be 5 individual models (each trained on 4000 points) that are 'siblings'; these siblings should only differ based on variance due to their different training samples. To make a prediction for a *test* point, a cross-validated model simply averages the predictions made by each of the sibling models. The prediction for a *training* point (that subsequently will be used for ensemble hillclimbing), however, only comes from the individual model that did not see the point during training. In essence, the cross-validated model delegates the prediction responsibility for a point that will be used for hillclimbing to the one sibling model that is not biased for that point.

Selecting a cross-validated model, whether during model selection or ensemble selection, means choosing *all* of the sibling models as a unit. If 5-fold cross-validation is used, selection chooses groups containing 5 sibling models at a time. In this case, when selection adds a cross-validated model to a growing ensemble, it really adds 5 different models of the same model type to the ensemble, each of which receives the same weight in the ensemble average.

We ran ensemble selection with 5-fold cross-validation; this is analogous to normal ensemble selection with a 5000 point hillclimb set. Table 2 shows the results averaged over all the problems. Not only does cross-validation greatly improve ensemble selection performance, it also provides the same benefit to model selection. Five-fold cross-validated

Table 2. Performance with and without cross-validation for ensemble selection and model selection.

	ACC	FSC	LFT	ROC	APR	BEP	RMS	MXE	MEAN
ES-BOTH-CV	0.935	0.926	0.982	0.996	0.992	0.977	0.984	0.989	0.973
MODSEL-BOTH-CV	0.907	0.923	0.971	0.985	0.968	0.963	0.945	0.961	0.953
ES-BOTH	0.920	0.888	0.967	0.982	0.972	0.964	0.932	0.944	0.946
MODSEL-BOTH	0.871	0.861	0.939	0.973	0.948	0.938	0.901	0.916	0.918

	ACC	FSC	LFT	ROC	APR	BEP	RMS	MXE	MEAN
ADULT	2.77	5.89	8.72	7.45	6.70	7.58	2.26	4.08	5.68
BACT	2.08	3.83	16.42	4.13	5.49	1.76	1.42	4.15	4.91
CALHOUS	7.95	9.49	48.00	8.69	8.81	6.15	7.17	12.74	13.63
COD	5.73	7.46	14.33	9.14	10.52	7.11	2.39	3.79	7.56
COVTYPE	6.68	7.26	12.35	11.34	14.99	7.64	7.80	12.92	10.12
HS	13.66	16.36	12.32	37.53	37.78	16.77	12.65	27.43	21.81
LETTER.p2	15.21	14.50	100.00	32.84	33.05	15.85	17.13	29.47	32.26
LETTER.p1	21.55	25.66	0.29	69.10	45.29	19.25	19.59	34.58	29.41
MEDIS	2.77	-0.05	2.08	6.33	7.28	4.62	1.40	2.70	3.39
MG	4.45	1.98	4.25	11.84	12.65	6.04	2.57	6.10	6.23
SLAC	2.49	3.27	13.65	6.92	9.62	2.73	1.66	3.33	5.46
MEAN	7.76	8.70	21.13	18.67	17.47	8.68	6.91	12.84	12.77
PREV	4.96	4.56	16.22	8.43	6.24	5.15	3.27	6.39	6.90
MEAN ^{cv}	2.89	3.07	10.82	9.97	9.37	2.84	2.54	4.22	5.71

Table 3. Percent loss reduction by dataset.

model selection actually outperforms non-cross-validated ensemble selection by a small but noticeable amount. However, ensemble selection with embedded cross-validation continues to outperform model selection.

Table 3 provides a different way to look at the results. The numbers in the table (except for the last row) are the percent reduction in loss of cross-validated ensemble selection, relative to non-cross-validated model selection, the baseline used in Caruana et al. [3]. For example, if model selection achieves a raw accuracy score of 90%, and cross-validated ensemble selection achieves 95% accuracy, then the percent reduction in loss is 50%. The MEAN row is the average improvement for each metric, across datasets. For comparison, the PREV row is the performance of the original non-cross-validated ensemble selection method (i.e. no cross-validation and only SVMs are calibrated).

Embedding cross-validation within ensemble selection doubles its benefit over simple model selection (from 6.90% to 12.77%). This is somewhat of an unfair comparison; if a cross-validated model library is available, it is just as easy to do cross-validated model selection as it is to do crossvalidated ensemble selection. The last row in Table 3 shows the percent loss reduction of cross-validated ensemble selection compared to cross-validated model selection. Comparing PREV and MEAN^{cv}, we see that after embedding cross-validation, ensemble selection provides *slightly less benefit* over model selection than un-cross-validated ensemble selection.

While training five times as many models is computa-

tionally expensive, it may be useful for domains where the best possible performance is needed. Potentially more interesting, in domains where labeled data is scarce, crossvalidated ensemble selection is attractive because a) it does not require sacrificing part of the training data for hillclimbing, b) it maximizes the size of the hillclimbing set (which Figure 1 shows is critical when hillclimb data is small), and c) training the cross-validated models is much more feasible with smaller training data.

6. Direct Metric Optimization

One interesting feature of ensemble selection is its ability to build an ensemble optimized to an arbitrary metric. To test how much benefit this capability actually provides, we compare ensemble selection that optimizes the target metric with ensemble selection that optimizes a predetermined metric *regardless of the target metric*. For each of the 8 metrics, we train an ensemble that optimizes it and evaluate the performance on all metrics. Optimizing RMS or MXE yields the best results.

 Table 4. Performance of ensemble selection

 when forced to optimize to one set metric.

	RMS	MXE	OPTMETRIC
ES-BOTH-CV	0.969	0.968	0.973
ES-BOTH	0.935	0.936	0.946

Table 4 lists the performance of ensemble selection for a) always optimizing to RMS, b) always optimizing to MXE,

and c) optimizing the true target metric (OPTMETRIC). When cross-validation is not used, there is modest benefit to optimizing to the target metric. With cross-validation, however, the benefit from optimizing to the target metric is significantly smaller. These results suggest that optimizing RMS (or MXE) may be a good alternative if the target metric is too expensive to use for hillclimbing.

7. Model Library Pruning

Including a large number of base level models in the model library helps ensure that at least some of the models will have good performance. At the same time, increasing the number of available models also increases the risk of overfitting the hillclimb set. Moreover, some of the models have such poor performance that they are unlikely to be useful for any metric one would want to optimize. Eliminating these models should not hurt performance, and might help.

In this section we investigate ensemble selection's performance when employing varying levels of library pruning. The pruning works as follows: the models are sorted by their performance on the target metric (with respect to the hillclimb set), and only the top X% of the models are used for ensemble selection. Note that this pruning is different from work on ensemble pruning [6, 12, 13, 14, 7]. This is a *pre-processing* method, while ensemble pruning *post-processes* an existing ensemble.

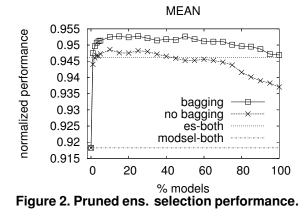


Figure 2 shows the effect of pruning averaged across the 11 data sets, 8 metrics, and 5 folds using non-crossvalidated ensemble selection with and without bagging. For comparison, flat lines illustrate the performance achieved by model selection (bottom line) and non-pruned ensemble selection (top line).

The figure clearly shows that pruning usually does not hurt ensemble selection performance, and often improves it. For ACC, LFT, and BEP pruned ensemble selection seems to yield the same performance as non-pruned ensemble selection (see graphs in [2]). For the other metrics, pruning yields superior performance. Indeed, when using more than 50% of the models performance decreases. Interestingly, library pruning reduces the need for bagging, presumably by reducing the potential for overfitting.

Although performance starts to decline at different pruning levels for the different problems, it is clear that larger model libraries increase the risk of overfitting the hillclimb set (see [2] for graphs). Using 100% of the models is never worthwhile. At best, using the full library can match the performance of using only a small subset. In the worst case, ensemble selection overfits. This is particularly evident for the COD data set where model selection outperforms ensemble selection unless pruning is employed.

While further work is needed to develop good heuristics for automatically choosing an appropriate pruning level for a data set, simply using the top 10–20% models seems to be a good rule of thumb. An open problem is finding a better pruning method. For example, taking into account model diversity might find better pruned sets.

8. Discussion

The results in Section 5 show that embedding crossvalidation within ensemble selection significantly increases the performance of ensemble selection. There are two factors that could explain this increase in performance. First, the bigger hillclimbing set could make selecting models to add to the ensemble more reliable and thus make overfitting harder. Second, averaging the predictions of the sibling models could provide a bagging-like effect that improves the performance of the base-level models. To tease apart the benefit due to each of these factors we perform two additional experiments.

In one experiment, we use the same hillclimbing set as cross-validated ensemble selection, but instead of averaging the predictions of the sibling models, we use only the predictions of *one* of the siblings. Using this procedure we construct five ensemble models, one for each fold, and report their mean performance. This provides a measure of the benefit due to the increase in the size of the hillclimb set (from cross-validation) while eliminating the bagging-like effect due to sibling model averaging.

In the other experiment, we use the smaller hillclimb sets used by *un-cross-validated* ensemble selection, but we do average the predictions of the sibling models. We again construct five ensemble models, one for each fold, and report their mean performance. This allows us to identify the performance increase due to the bagging-like effect of averaging the predictions of the sibling models.

Table 5 shows the results of these experiments. Entries in the table show the improvement provided by using a larger hillclimb set (ES-HILL) and by averaging the sibling models (ES-AVG) as a percentage of the total benefit of crossvalidated ensemble selection. For example, looking at the ACC column, increasing the size of the hillclimb set from

	ACC	FSC	LFT	ROC	APR	BEP	RMS	MXE	MEAN
ES-HILL	32.9%	37.2%	48.0%	38.8%	40.8%	19.4%	55.1%	56.7%	41.1%
ES-AVG	80.5%	13.6%	54.0%	59.0%	55.7%	77.4%	46.8%	51.8%	54.9%
SUM	113.4%	50.8%	102.0%	97.8%	96.5%	96.8%	101.9%	108.5%	96.0%

Table 5. Breakdown of improvement from cross-validation.

1k to 5k yields a benefit equal to 32.9% of the total benefit provided by cross-validated ensemble selection, and averaging the sibling models yields a benefit equal to 80.5%.

The third row in the table is the sum of the first two rows. If the sum is lower than 100% the effects from ES-HILL and ES-AVG are super-additive, i.e. combining the two effects provides more benefit than the sum of the individual improvements. If the sum is higher than 100% then the two effects are sub-additive. For ACC, the sum is 113.4%, indicating that the effects of these two factors are sub-additive: the total performance is slightly less than would be expected if the factors were independent. Except for the high variance metrics, FSC and ACC, the sums are close to 100%, indicating that the two effects are nearly independent.

The learning curves in Figure 1 suggest that increasing the size of the hillclimb set from 1k to 5k would explain almost all of the benefit of cross-validation. These results, however, show that on average across the eight metrics the benefit from ES-HILL and ES-AVG are roughly equal. About half of the benefit from embedding crossvalidation within ensemble selection appears to result from the increase in the size of the hillclimb set, and the other half appears to result from averaging the sibling models. Increasing the size of the hillclimb set via cross-validation (as opposed to having more data available for hillclimbing) provides less benefit in practice because there is a mismatch between the base-level models used to make predictions on the hillclimbing set and the sibling-averaged models that will be used in the ensemble. In other words ensemble selection is hillclimbing using slightly different models than the ones it actually adds to the ensemble.

9. Conclusions

Embedding cross-validation inside ensemble selection greatly increases its performance. Half of this benefit is due to having more data for hillclimbing; the other half is due to a bagging effect that results from the way cross-validation is embedded within ensemble selection. Unsurprisingly, reducing the amount of hillclimbing data hurts performance because ensemble selection can overfit this data more easily. In comparison to model selection, however, ensemble selection seems much more resistant to overfitting when data is scarce. Further experiments varying the amount of *training data provided to the base-level models* are needed to see if ensemble selection is truly able to outperform model selection by such a significant amount on small data sets. Counter to our and others' intuition [5], calibrating models to put all predictions on the same scale before averaging them did not improve ensemble selection's effectiveness. Most of calibration's improvement comes from the superior base-level models.

Our experiments show that directly optimizing to a target metric is better than always optimizing to some predetermined metric. That said, always optimizing to RMS or MXE was surprisingly competitive. These metrics may be good optimization proxies if the target metric is too expensive to compute repeatedly during hillclimbing.

Finally, pruning the number of available models reduces the risk of overfitting during hillclimbing while also yielding faster ensemble building. In our experiments pruning rarely hurt performance and frequently improved it.

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